# Robot's Inner Ear: Toward Humanoid Stabilization Using Only Inertial Sensors

#### Mehdi Benallegue, Florent Lamiraux

Gepetto team - LAAS / CNRS Toulouse, France

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The dream

#### HRP-2 (36 Dof) walking control

- 1. has to move the CoM to track a reference trajectory of the center of pressure (CoP)
- 2. generates a 36 DoF motion to create ground reaction forces according to the obtained reference.

But it assumes:

- flat horizontal ground
- no external perturbations.
- rigid joints and links



The reality

What actually happens:

- uneven ground
- presence of perturbations (unexpected external forces).
- modeling errors (in kinematics and dynamics)
- the foot-ankle link of HRP-2:
  - has rigid ankle joints and flat soles, but
  - flexible material between the sole and the ankle (for impact absorbing)
  - moves the whole robot when excited.

The reality

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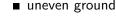


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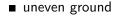
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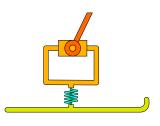


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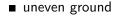


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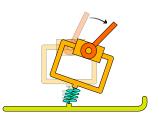


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### Current solutions

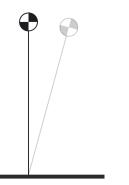
- $f_R^d + f_L^d$  $oldsymbol{f}_R^d$  $f_L^d$  $oldsymbol{ au}_R^d$  .  $oldsymbol{p}_L$  $oldsymbol{p}_R$  $p_{zmp}$
- Use mostly the force/torque sensors under the sole of the robot to respect CoP
  - Requires good modeling of the robot's dynamics and flexibility
  - Depends on very precise sensors calibration
  - Cannot be adapted to robots without these sensors
  - Don't consider other sensors embedded on the robot.
  - IMU sensors are used only for reconstructing the attitude of the upper-body
  - Humans can walk without tactile or position sense in the foot.

#### Our objective

Using only IMU measurements, our objective is to:

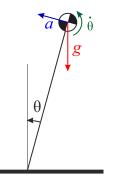
- Take into account perturbations on the robot
  - Flexibility of joints and limbs
  - Small modeling errors
  - External perturbations
- Reconstruct and track the perturbations in real time using embedded sensors.
- Correct the CoM trajectories to ensure balance.
- Use contact points information.

Inverted pendulum



An inverted pendulum of length h with an IMU on the top of it.

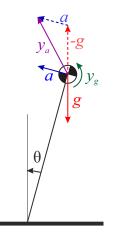
Inverted pendulum



Its kinematics:

- an angle θ between the orientation of the pendulum and the gravity g direction,
- an angular velocity  $\dot{\theta}$ ,
- an angular acceleration  $\ddot{\theta}$ , related to a linear acceleration  $a = h\ddot{\theta}$

Inverted pendulum



#### The IMU:

 an accelerometer which measures y<sub>a</sub>, let's suppose centripetal acceleration negligible, even if this doesn't change anything,

$$y_a = a - g$$

• a gyrometer which gives  $y_g = \dot{\theta}$ 

Inverted pendulum



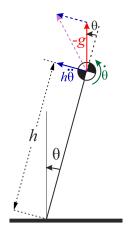
Using only the imu:

- an approximate estimation of the gravity field (linear accelerations are considered noise)
- no measurement of the position
- no estimation of the accelerations

Inverted pendulum

Using also the contact position:

- we have access to orientation with two derivation orders,
- we know also the space position, velocity and acceleration.



# Back to the robot: Perturbations model

rigid hypothesis

Our model is:

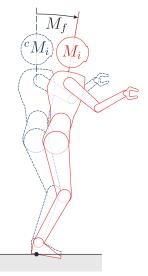
- The robot is rigid
- The perturbation is only an isometric transformation *M<sub>f</sub>*:
  - the controller knows the position of any robot's limb *i* in the local frame <sup>*c*</sup>**p**<sub>*i*</sub>
  - its position  $M_i$  in the global frame may be different,
  - $\bullet \mathbf{p}_i = M_f{}^c \mathbf{p}_i$
- Contact points j are approximately fixed to the ground  $({}^c\mathbf{p}_j\approx M_f{}^c\mathbf{p}_j)$
- $\blacksquare$  We observe the state  $x=(M_f,\dot{M}_f,\ddot{M}_f)$



# Flexibility dynamical system

state and measurements

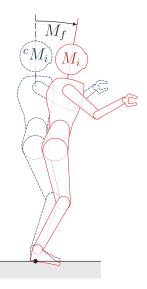
- We can have any model of flexibility:
  - response to deformation (e.g. linear or nonlinear spring)
  - model of external forces
- For proof of concept, we only consider constant  $\ddot{M}_f$ 
  - the state dynamics is a simple double integrator
  - no model of the response of the actual flexibility.
- The IMU measurements depend on:
  - the desired position, velocity and acceleration of the IMU in the local frame  $x = (M_{imu}, \dot{M}_{imu}, \ddot{M}_{imu})$
  - the flexibility state  $x = (M_f, \dot{M}_f, \ddot{M}_f)$



### Flexibility observation

Extended Kalman filtering

- We use an Extended Kalman Filter.
- Correct the wrong predicted state with IMU measurements
- We add fake measurements telling that the contact points positions are constant.
  - changing the noise covariance changes the stiffness of this constraint.
  - with at least one contact, this translations and rotations become coupled.
- Everything is observable except:
  - the position and linear velocity (when no contact)
  - the yaw angle (when less than two contacts)
  - angular accelerations

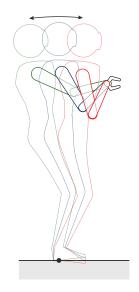


#### Demonstration

robot hand compensation

- The robot hand has a reference position  $M_{h,r}$
- The flexibility  $M_f$  is estimated.
- $\hfill The reference position for the controller is then <math display="inline">{}^cM_{h,r}=M_f^{-1}M_{h,r}$
- The robot is perturbed with external forces.
- The robot moves but keeps the hand in the same position.

Video



#### Stabilization

first approach

- The CoM has to be stabilized to guarantee robot's balance.
- The flexibility is decoupled into lateral and frontal components.
- A rough model of the flexibility as a linear spring, linearized around rest position
- A simple pole placement is used for the CoM actuation.
- The double support is also taken into account.
- The angular momentum is reduced by keeping upright position of the Torso.

Video (simulation)

### Conclusion

- Demonstration of a perturbation reconstruction and stabilization with only IMU measurements.
  - Will provide robots with no force sensor with a reliable stabilizer.
  - Will give redundancy for other robots to improve robustness to other kinds of perturbations (uneven ground, external forces)
- Enables to explore the potential importance of human's vestibular system to keep balance.

What's next?

- $\blacksquare$  Finish the control of the stabilization
- Improve the model of flexibility
- Integrate other sensors
- Extend the model to ground perturbations
- Integrate the full dynamical model of the robot
- Use more robust controllers (model preview controllers for example)

## Thank you!

