

Simulating Multi-Robot Exploration Using ROS and MORSE

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Plan

- 1 Introduction
- 2 Our infrastructure
- 3 Experiments
- 4 Conclusion and future work

Multi-robot exploration

Research background

- Exploring an unknown environment in cooperation
- Building a map of this environment

Application areas

- Search and rescue in earthquake
- Fire searching inside building
- Mineral exploration
- Mine clearance

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Question

Which coordination strategy?

Multi-robot exploration

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Question

Which coordination strategy?

Answer?

Need to compare!

How to compare?

Problem

- Development and validation of coordination strategies with actual robots: **long time!**
- Debugging and testing: **quite complex!**

How to compare?

Problem

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Solution

- **Simulation** before deploying to actual robots!
- Which simulator?
 - BOSS: a **discrete** multi-roBOt Simulator in Smalltalk
 - Stage: a **2D** multi-robot simulator

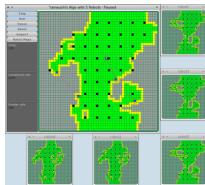
◀ BOSS DEMO WITH 5 ROBOTS

◀ STAGE DEMO WITH 4 ROBOTS

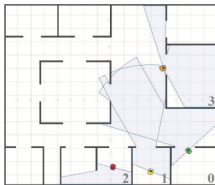
Robotics simulation

Challenges

- Simulations need to be as **realistic** as possible
- **Difference** between simulated and real robots should be **minimized**



OR



X



Robotics simulation

Our goals

- Build a **realistic test bed** for evaluating different coordination algorithms in different conditions
- Develop **performance benchmarks** for quantitative analysing and comparing different algorithms

Robotics simulation

Our goals

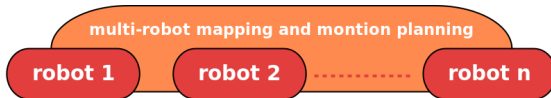
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Our propose

- **MORSE**: a 3D simulator with realistic physics engine
- **ROS**: a *de facto* standard middleware
- **Cluster**: a high performance distributed computing

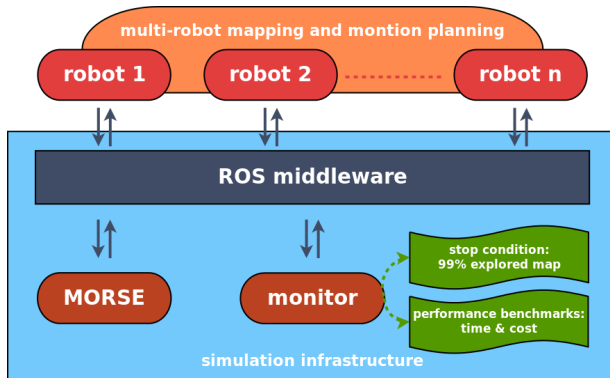


System overview



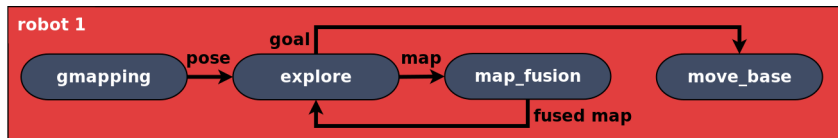
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- **Multi-robot motion planning:** robot moves towards the nearest frontier

System overview



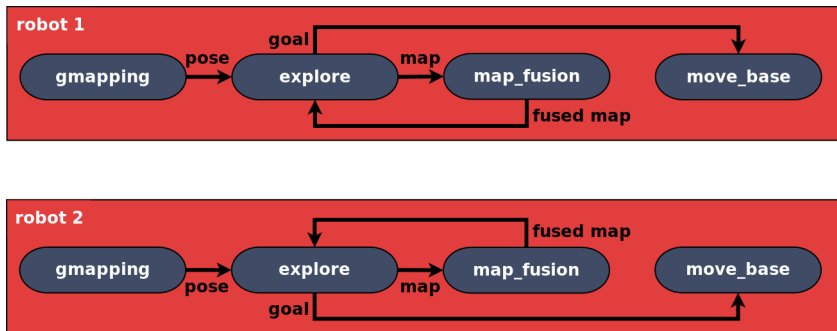
- **Multi-robot mapping:** robot exchanges the explored map with its teammates
- **Multi-robot motion planning:** robot moves towards the nearest frontier
- **Time metric:** total time required to complete an exploration mission
- **Cost metric:** sum of energy consumed by all robots in the team

Robot setup



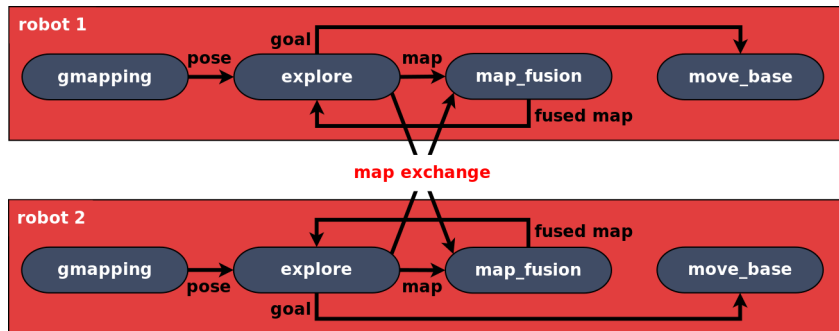
- **gmapping**: laser-based SLAM (Grisetti *et al.*, 2007)
- **explore**: frontier-based exploration (Yamauchi, 1997)
- **map_fusion**: multiple maps merging (developed by our team)
- **move_base**: mobile robot navigation (using Dijkstra pathfinding algorithm)

Robot setup



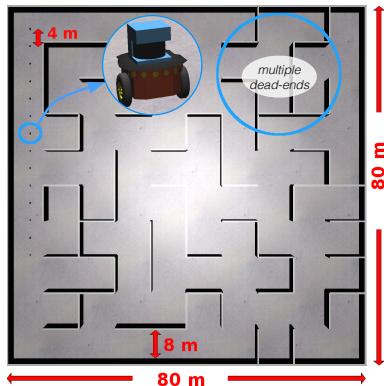
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Experimental setup



◀ MORSE DEMO WITH 8 ROBOTS

Fixed parameters

- **Robot characteristics:** a homogeneous team of Pioneer 3-DX robots equipped with a SICK LMS500 laser scanner
- **Terrain properties:** a maze-like space with 80 meters long and 80 meters wide
- **Communication range:** 200 meters
- **Coordination strategy:** collaborative mapping, robots exchange their map once every 5 seconds

Experimental setup

Experiments A
Blind positioning



Experiments B
1 robot per entry point



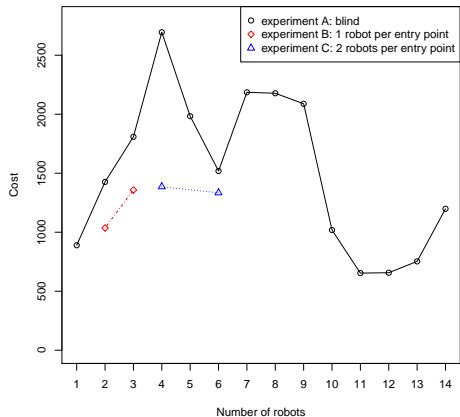
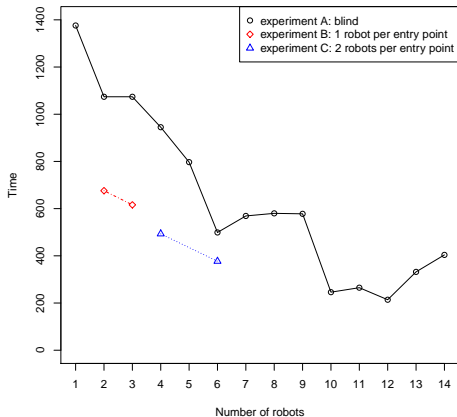
Experiments C
2 robots per entry points



Varied parameters

- **Exploration team size:** from 1 to 14 robots
- **Initial positions of robots:** experiment A, B and C

Results



Conclusion and future work

Contribution

- A **realistic test bed** for evaluating different coordination strategies for multi-robot exploration
- Preliminary experiments with **time and cost** evaluation metrics

Future work

- Different representative environments
- More robots → homogeneous and heterogeneous teams
- Odometry noise → more efficient map fusion algorithms
- Communication range → more efficient coordination strategies

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Multi-robot communication

Algorithm 1 Communication Connection for $robot_j$

- 1: Querying all published ROS topics
 - 2: Subscribing to odometry topics
 - 3: **if** $\exists robot_j \in \text{exploration team} : \text{distBetween}(robot_j - robot_i) < \text{max_comm_distance}$ **then**
 - 4: Establishing connection with $robot_j$
 - 5: **end if**
-

Multi-robot mapping

Algorithm 2 Map Fusion for $robot_i$

```
1:  $\delta \leftarrow (robot_i.init\_pose - robot_j.init\_pose) \times map\_scale$ 
2:  $robot_i.fused\_map \leftarrow robot_i.map$ 
3: for all  $grid$  in  $robot_i.fused\_map$  do
4:   if  $grid = NO\_INFORMATION$  then
5:      $grid \leftarrow robot_j.map_{grid.pose + \delta}$ 
6:   end if
7: end for
```
